



Configuration:

LA-480-01 Docking Station 16 (North America)*

LA-480-02 Docking Station (UK)*

LA-480-03 Docking Station 16 (Europe)*

LA-480-04 Docking Station 16 (Australia)*

*01, 02, 03, and 04 designation refers to international plug type (type B, G, C, and I) for the power supply.

Product Overview:

The LA-480 Docking Station gives you a simple and convenient way to charge, store, and program ListenTALK traneceivers and headsets. Designed specifically for ListenTALK devices, the LA-480 Docking Station can accommodate as many as sixteen (16) individual traneceivers, ideal for large-scale systems or for allowing your system to grow to meet the needs of your venue. Each charging slot features a tension lock that ensures secure charging connectivity, and each slot can be used to store ID cards or other items that are exchanged for and returned when the receiver is not in use. The LA-480 can be mounted in a variety of ways as well depending on your system requirements. The station can be securely mounted to a wall, in a drawer, on a rack, or attached to a tabletop.

Highlights:

- Charges, stores, and programs up to 16 ListenTALK traneceivers and headsets
- Each charging slot securely locks and holds units for a reliable connection each time
- Easily mounted in a variety of ways depending on your installation and needs

Product Specification: Docking Station 16	
Physical	
Tray Color	Black, Chrome Buttons, Red Leader Pocket
Dimensions (H x W x D)	1.97 x 7.56 x 14.77 in. (50 x 192 x 375 mm)
Unit Capacity	16 Units
Unit Weight	3.8 lbs. (1.73 kg)
Ship Weight	5.7 lbs. (2.59 kg)
Power	
Power Supply Input	100-240VAC, 50-60 Hz
Power Supply Output	12 VDC, 5.0 A, 60 W
Power Supply Connector	.22 in. (5.5 mm) OD x .09 in. (2.3 mm) ID, barrel type
Power Cord	72 in (182.9 cm) Input Power Cord, 43 in (109.3 cm) Output Cord
Interconnections	
Connection/s	USB type B

Product Specification: Docking Station 16	
Connection/s	Power
Compliance	
Standards	UL, CE, RCM, RoHS
Specifications subject to change without notice.	